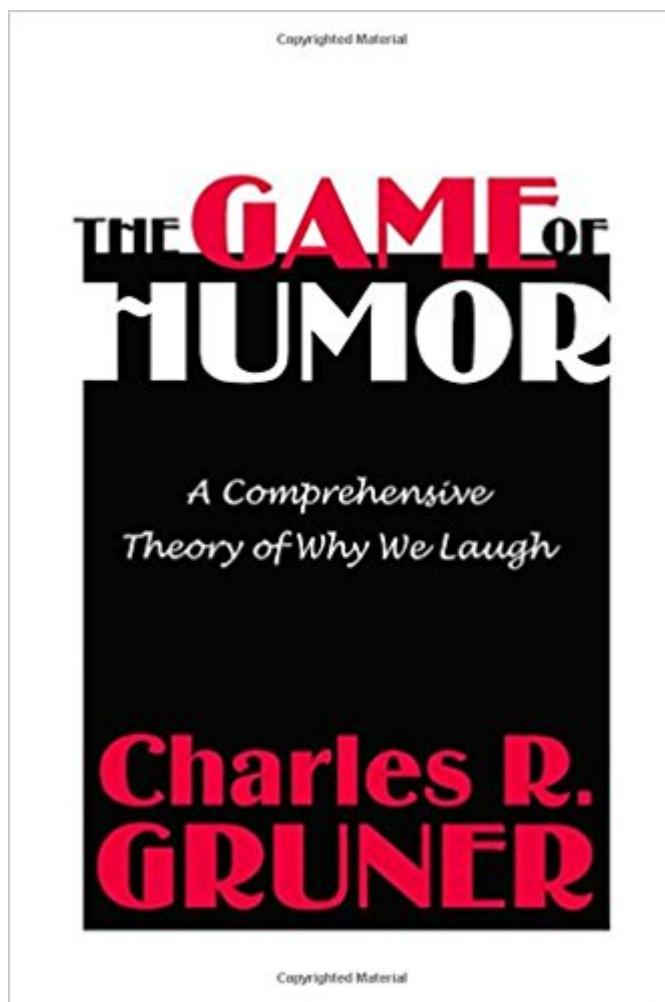


The book was found

The Game Of Humor: A Comprehensive Theory Of Why We Laugh



Synopsis

Humor, wit, and laughter surround each person. From everyday quips to the carefully contrived comedy of literature, newspapers, and television we experience humor in many forms, yet the impetus for our laughter is far from innocuous. Misfortune, stupidity, and moral or cultural defects, however faintly revealed in others and ourselves, seem to make us laugh. Although discomforting, such negative terms as superiority, aggression, hostility, ridicule, or degradation can be applied to instances of humor. According to scholars, Thomas Hobbes's "superiority theory" that humor arises from mischances, infirmities, and indecencies, where there is no wit at all applies to most humor. With the exception of good-natured play, Charles R. Gruner claims that humor is rarely as innocent as it first appears. Gruner's proposed superiority theory of humor is all-encompassing. In *The Game of Humor*, he expands the scope of Hobbes's theory to include and explore the contest aspect of "good-natured" play. As such, the author believes all instances of humor can be examined as games, in terms of competition and keeping score winners and losers. Gruner draws on a broad spectrum of thought-provoking examples. Holocaust jokes, sexual humor, the racialist dialogue of such comic characters as Stepin Fetchit and Archie Bunker, simple puns, and many of the author's own encounters with everyday humor. Gruner challenges the reader to offer a single example of humor that cannot be "de-humorized" by its agonistic nature. *The Game of Humor* makes intriguing and enjoyable reading for people interested in humor and the aspects of human motivation. This book will also be valuable to professionals in communication and information studies, sociologists, literary critics and linguists, and psychologists concerned with the conflicts and tensions of everyday life.

Book Information

Paperback: 204 pages

Publisher: Routledge (February 1, 1999)

Language: English

ISBN-10: 0765806592

ISBN-13: 978-0765806598

Product Dimensions: 6 x 0.5 x 9 inches

Shipping Weight: 10.4 ounces (View shipping rates and policies)

Average Customer Review: 2.0 out of 5 stars 1 customer review

Best Sellers Rank: #953,439 in Books (See Top 100 in Books) #92 in Books > Literature & Fiction > History & Criticism > Genres & Styles > Humor #96 in Books > Humor &

Customer Reviews

“Gruner expounds on Koestler’s notion that aggression is the one indispensable ingredient for humor by taking on the daunting task of finding aggressive themes in hundreds of instances of humor over a wide historical period.” A controversial book written in a confrontational style, which will provide much material for debate. • K. M. Dillon, Choice

Charles R. Gruner is professor of speech communication at the University of Georgia. This is his second volume on humor. His first is *Understanding Laughter*.

The gist of Gruner’s book is this: EVERY instance of humor involves a winner and a loser (like a game). Despite this being a decent observation that pertains to some humor, Gruner claims this is the case of ALL humor. In fact, he goes to great lengths to "demonstrate" how every joke or pun involves a winner and a loser. However, many of his examples are quite stretched to fit his personal grand theory. As far as I was concerned, his credibility fell apart after he refused to admit there were limitations to the generalizability of his theory; and of course there are limitations to every theory. Also, I found the book was quite long-winded and repetitive. It could have all been stated in under 100 pages. If not for the grandiose grand-theorizing and unnecessary long-windedness, I would have given the book 3 stars.

[Download to continue reading...](#)

The Game of Humor: A Comprehensive Theory of Why We Laugh Laugh After Laugh: The Healing Power of Humor Laugh It Up!: 501 Super-Silly Jokes, Riddles, and Cartoons from Highlights (Highlights Laugh Attack! Joke Books) Laugh-Out-Loud Awesome Jokes for Kids (Laugh-Out-Loud Jokes for Kids) Laugh-Out-Loud Christmas Jokes for Kids (Laugh-Out-Loud Jokes for Kids) Game of Thrones: 100 Question Trivia Game For True Fans (Epic Fantasy Series, Game of Thrones Books, Game of Thrones, Fantasy Books) (Epic Fantasy, Fantasy ... TV, TV Guide, Game of Thrones Book) How Can You NOT Laugh at a Time Like This?: Reclaim Your Health with Humor, Creativity, and Grit The Courage to Laugh: Humor, Hope, and Healing in the Face of Death and Dying Performing Marginality: Humor, Gender, and Cultural Critique (Humor in Life and Letters Series) Ha!: The Science of When We Laugh and Why The

Sesquipedalian Word Game: Act it! Draw it! Ad-Lib it! Guess it! (Laugh and Learn) Comic Relief: A Comprehensive Philosophy of Humor (New Directions in Aesthetics, No. 9) Comic Relief: A Comprehensive Philosophy of Humor (New Directions in Aesthetics) Bisk CPA Review: Regulation, 43rd Edition, 2014 (Comprehensive CPA Exam Review Regulation) (Bisk Comprehensive CPA Review) (Cpa Comprehensive Exam Review. Regulation) Between Heaven and Mirth: Why Joy, Humor, and Laughter Are at the Heart of the Spiritual Life Joking Asides: The Theory, Analysis, and Aesthetics of Humor Soccernomics: Why England Loses, Why Spain, Germany, and Brazil Win, and Why the U.S., Japan, Australia—and Even Iraq—Are Destined to Become the Kings of the World’s Most Popular Sport What Men Wonât Tell You: Womenâs Guide to Understanding Men (How to read their minds, what men want, why men cheat, why men wonât commit, why men lose interest, how to avoid rejection from men) Game Feel: A Game Designer's Guide to Virtual Sensation (Morgan Kaufmann Game Design Books) Game Of Thrones:101 Facts You Didnât Know About Game Of Thrones,The Complete Unofficial Guide! (game of thrones book 6 release date, 101 facts, TV, Movie, ... Adaptations, Trivia & Fun Facts, Trivia)

[Contact Us](#)

[DMCA](#)

[Privacy](#)

[FAQ & Help](#)